

Julian Missig

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I **design** better interactions

at Apple, user interface and interaction for prototype hardware
at ITA Software, for airline ticket agent and gate agent kiosks
in Gabber, for an instant messaging client

by **prototyping** the future

at Apple, novel input interactions for prototype hardware
at Carnegie Mellon, for Emerson process control automation

built with **software engineering** skills

at Apple, in Objective-C and Core Animation on iOS and Mac
previously at Apple, in JavaScript for Mac OS X Dashboard classes
at IBM, for SashXB Jabber support in JavaScript and C++ on Linux
in Gabber, in C++ on Gnome
for Jabber, in XML and documentation, eventually for IETF

employing usability **user research** when I need it

at ITA Software, to test ticket agent kiosk user interfaces
at Carnegie Mellon, for Emerson DeltaV masters project
at Carnegie Mellon, for undergraduate research projects

informed by a background in **cognitive science**

at Carnegie Mellon, for an undergraduate degree

Apple 2008–now

prototype interaction design. 40 patent applications, 14 issued

ITA Software 2007–2008

user interface research and design for airline client

Carnegie Mellon 2006 autumn

master of human-computer interaction with client project

Carnegie Mellon 2006 spring

double major cognitive science and human-computer interaction

Apple 2005–2006

intern software engineer

Carnegie Mellon HCII 2004–2005

research assistant

IBM 2001–2003

intern software engineer

Jabber/XMPP 1999–2005

manage, design, and develop Gabber Linux Jabber client